



Trumpet Master

NI Kontakt Sound Library, WAV

- Trumpet Master NI KONTAKT Sound Library. Wav and .nki format.
- More than 120 unique samples
- WAV files can be used directly in your DAW, or any other sampler plugin for further editing
- Set up to work with MIDI keyboard controllers.
- 4 velocity layers per key
- Each note was individually sampled to achieve maximum realism
- Custom designed, unique GUI
- Trumpet Master requires the full retail version of Kontakt 5.1 or later
- Recorded sample quality: 24 bit / 44.1 kHz
- Reverb, delay, stereo control to fit the trumpet in every mix
- Effects: Bright, Rotator, Distortion, Resonance, Wah-Wah, Talk Box
- Best Balance of Natural Velocity Resolution and Data Size
- Library Size: 221 MB

Installation Notes

1. Uncompress TrumpetMaster_.zip using your favorite archiving utility.
2. Upload TrumpetMaster_.nki instrument into Kontakt from TrumpetMaster_ folder – drag and drop, or double-click from Kontakt browser. Activation is not necessary.

EFFECTS TAB.



Arpeggiator Mode

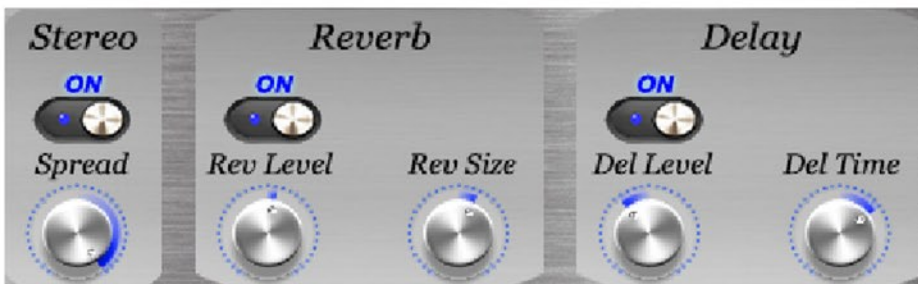
Select the basic arpeggiator mode:

Off turns the arpeggiator off.

On enables the regular arpeggiator mode.

Hold will latch all played keys.

Hold+- latches all played keys and subsequently played keys will be added or taken away from the note buffer.



Stereo ON/OFF, Reverb ON/OFF and Delay ON/OFF
switch on/off the corresponding effects.

Stereo spread

Collapses (counter-clockwise) or expands (clockwise) your signal's stereo base.

Rev Level

change the level of the Reverb effect.

Rev Size

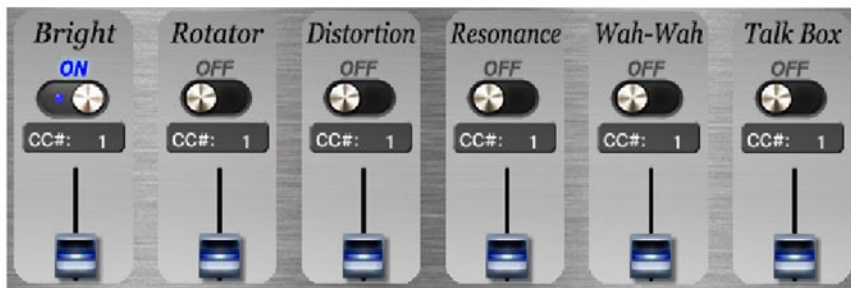
Adjusts the size of the simulated room. This affects the duration of the reverb trail.

Del Level

change the level of the Delay effect.

Del Time

change the delay time.



Bright, Rotator, Distortion, Resonance, Wah-Wah, Talk Box ON/OFF, switch on/off the corresponding effects.

Set Control Change (CC) number in CC# box in accordance to your MIDI or breath controller (TEControl) settings.

The default Continuous Controller number (MIDI CC) for Modulation wheel is CC# 1, breath controllers are set to send MIDI CC# 2, CC# 11 or CC# 7 messages types.

The faders change the levels of the corresponding effects.



Effects and **Arpeggiator** buttons.

Use these buttons to switch between corresponding tabs.

ARPEGGIATOR TAB.



MIDI Thru

When activated, played notes will be merged with the arpeggiated notes.

Note Order menu

The behavior of the note order is selected from this menu.

Octave

Sets the octave displacement, i.e. the distribution of the arpeggio pattern in various octaves. The arpeggio pattern cycles from the played octave to the octave set upwards.

Strike

Sets the number of strikes of each note in the note buffer. For values greater than 1, the note buffer will be repeated by the amount specified.

Rate

Sets the rate of the arpeggiator in fractions of a beat related to the Master Clock.

Duration

Sets the duration of the arpeggiated MIDI notes in percent. This will change the length of the MIDI notes and not the volume envelope.

Swing

Sets the amount of swing in the groove.

Steps

Sets the number of steps in the rhythmic pattern.

Fix Velocity

When enabled, played velocities are ignored and taken from the columns of the rhythmic grid. When off, played velocities will be scaled by the columns of the rhythmic grid.

Rhythm Grid

Sets the rhythmic pattern of the arpeggiated notes. The columns set the velocity of each note. If the column is set to zero, the step will not be played. The actual velocity depends on the Fix Velocity button.



www.improvizeraudio.com